

Rapid self-tuning compressed-sensing MRI using projection onto epigraph sets

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Synopsis

Successful compressed-sensing reconstruction often involves tuning one or more regularization weights. However, tuning the regularization weights is a subject-specific, task-dependent and non-trivial task. Recent studies have proposed to determine the weights by minimizing the statistical risk of removing significant coefficients using line searches across a range of parameters. However, the line-search procedures lead to prolonged reconstruction times. Here, we propose a new self-tuning approach generalized for multi-coil, multi-acquisition CS reconstructions that leverage projection onto epigraph sets of l_1 and TV balls. The proposed method yields 7 to 9-fold gain in computational efficiency over conventional methods while enabling further improved image quality.

Introduction

Compressed-sensing (CS) MRI improves scan efficiency by reconstructing from randomly undersampled k-space acquisitions¹. The reconstruction is often cast as a regularized optimization problem in which data-fidelity, transform-domain sparsity (e.g., via l_1 -norm penalty) and denoising (e.g., via total-variation (TV) penalty) are simultaneously sought. Reconstruction quality heavily depends on the relative weighing of regularization terms against data fidelity. Unfortunately, tuning of regularization weights is a subject-specific and computationally-intensive task.

Recently, we reported a self-tuning approach (SPE) for parameter-free reconstruction of multiple-acquisition balanced steady-state free precession (bSSFP) data². The l_1 -norm of wavelet coefficients and TV of the image were regularized. In-line with recent studies^{3,4}, both l_1 and TV weights were determined to minimize the statistical risk of removing significant coefficients using line searches across a range of parameters, which led to prolonged reconstruction times.

Here, we propose a new self-tuning approach generalized for multi-coil, multi-acquisition CS reconstructions named PESCaT (Projection onto Epigraph Sets for reconstruction by Calibration over Tensors). PESCaT leverages highly efficient geometric operations to determine the optimal regularization weights and apply them to the data. Phantom and in-vivo results are presented for several applications to demonstrate 7 to 9-fold gain in computational efficiency over SPE.

Methods

K-space data were variable-density randomly undersampled⁵. Unacquired data (x_{nd}) were synthesized from acquired data (y_{nd}) via tensor interpolation across the acquisition (n) and coil (d) dimensions⁶:

$$\min_{x_{nd}} \left\{ \sum_{n=1}^N \sum_{d=1}^D \|(\mathcal{T} - I)x_{nd} + (\mathcal{T} - D)y_{nd}\|_2^2 + \sum_{n=1}^N \sum_{d=1}^D \lambda_{TV,nd} TV(m_{nd})^2 + \sum_{i=1}^I \lambda_{l_1,i} \left\| \sqrt{\sum_{n=1}^N \sum_{d=1}^D |\Psi_i(m_{nd})|^2} \right\|_1 \right\} \quad (1)$$

where m_{nd} is the reconstructed image for acquisition n and coil d, Ψ_i is the wavelet operator at the i th level, \mathcal{T} is the tensor interpolation operator, $\lambda_{TV,nd}$ is the TV-weight, and $\lambda_{l_1,i}$ is the l_1 -weight.

The optimization problem was solved via an alternating projection-onto-sets scheme with calibration consistency, data-fidelity, joint l_1 and TV projections. Convergence was assumed when the percentage difference in MSE between images reconstructed in successive iterations fell below 20% in consecutive iterations. Calibration consistency was enforced using the tensor interpolation kernel⁴. Data fidelity was maintained by restoring acquired data. Proximal mapping was used to perform both l_1 and TV projections in the following form:

$$\min_{x \in \mathbb{R}^n} \|x_0 - x\|_2^2 + \Phi(x)^2 \equiv \min_{x \in \mathbb{R}^n} \left\| \begin{bmatrix} x_0 \\ 0 \end{bmatrix} - \begin{bmatrix} x \\ \Phi(x) \end{bmatrix} \right\|_2^2 \quad (2)$$

where x_0 is the input (e.g., wavelet coeff. for l_1 , image coeff. for TV), x is the auxiliary variable, and $\Phi(\cdot)$ is the l_1 -norm operator or TV function. Here we propose to solve Eq.2 by identifying the closest vector $\begin{bmatrix} x^* \\ \Phi(x^*) \end{bmatrix}^T \in \mathbb{R}^{n+1}$ to $\begin{bmatrix} x_0 \\ 0 \end{bmatrix}^T$. This solution is equivalent to projection of the vector $\begin{bmatrix} x_0 \\ 0 \end{bmatrix}^T$ onto the epigraph set (ES) C_Φ defined as^{7,8}:

$$C_\Phi = \left\{ \bar{x} = \begin{bmatrix} x \\ y \end{bmatrix} : y \geq \Phi(x) \right\}. \quad (3)$$

Thus, regularization weight selection is transformed to the selection of a scale parameter β for the ES $C_{\beta\Phi} = \left\{ \bar{x} = \begin{bmatrix} x \\ y \end{bmatrix} : y \geq \beta\Phi(x) \right\}$. Recent studies have shown that the scaled ES formulation is remarkably robust against deviations in β .^{7,8} The optimal β was determined separately for l_1 and TV epigraphs using training data from a single reserved subject.

Demonstrations were performed based on brain phantom data simulated with a phase-cycled bSSFP sequence, and in-vivo brain data acquired with phase-cycled bSSFP, T1-weighted MP-RAGE, and time-of-flight (ToF) sequences. The following undersampling factors were examined: R=2, 4, 6 for bSSFP, R = 2, 4 for T1-weighted and ToF acquisitions. Reconstructions were obtained using PESCaT and SPE methods. Reconstructions were compared against fully sampled reference images to measure MSE and peak SNR (PSNR) metrics. To demonstrate the improvement in convergence behavior with PESCaT, the evolution of MSE between the reconstructed image at each iteration and the fully-sampled reference was measured.

Results

Fig.1 shows reconstructions and error maps for the phantom dataset. Fig.2 shows the reconstructions for in-vivo datasets. In both cases, PESCaT achieves superior tissue depiction with lower aliasing artifacts compared to SPE. These observations are supported by the PSNR measurements listed in Tables 1 and 2. On average, PESCaT improves the PSNR by 1.29±0.29dB in the phantom dataset and by 1.27±0.56dB, 2.29±0.61dB, and 1.38±0.54dB in the in-vivo bSSFP, T1-weighted, and ToF datasets (mean±std. across five cross-sections, average over all R).

Fig.3 shows the convergence behavior of PESCaT versus SPE for in-vivo datasets. Compared to SPE, PESCaT converges in a notably lower number of iterations consistently across all datasets. Whereas SPE converges in 42.9±8.0 iterations each lasting 20.1±6.5s, PESCaT converges in only 14.2±3.4 iterations each taking 9.2±2.4s (mean±std. across datasets, average over five cross-sections and all R). Overall, PESCaT enables a 7-9 fold faster reconstruction compared to SPE.

Conclusion

In this study, we proposed a self-tuning approach that automatically tunes regularization weights for the l_1 and TV penalties by relying on simple geometric projections. The proposed method yielded significant gains in reconstruction time over a common self-tuning approach based on line-searches, while enabling further improved image quality. Therefore, PESCaT is a flexible and rapid framework for self-tuning CS reconstructions.

Acknowledgements

This work was supported in part by a Marie Curie Actions Career Integration Grant (PCIG13-GA-2013-618101), by a European Molecular Biology Organization Installation Grant (IG 3028), by a TUBA GEBIP 2015 fellowship, and by a BAGEP 2017 fellowship.

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Figures

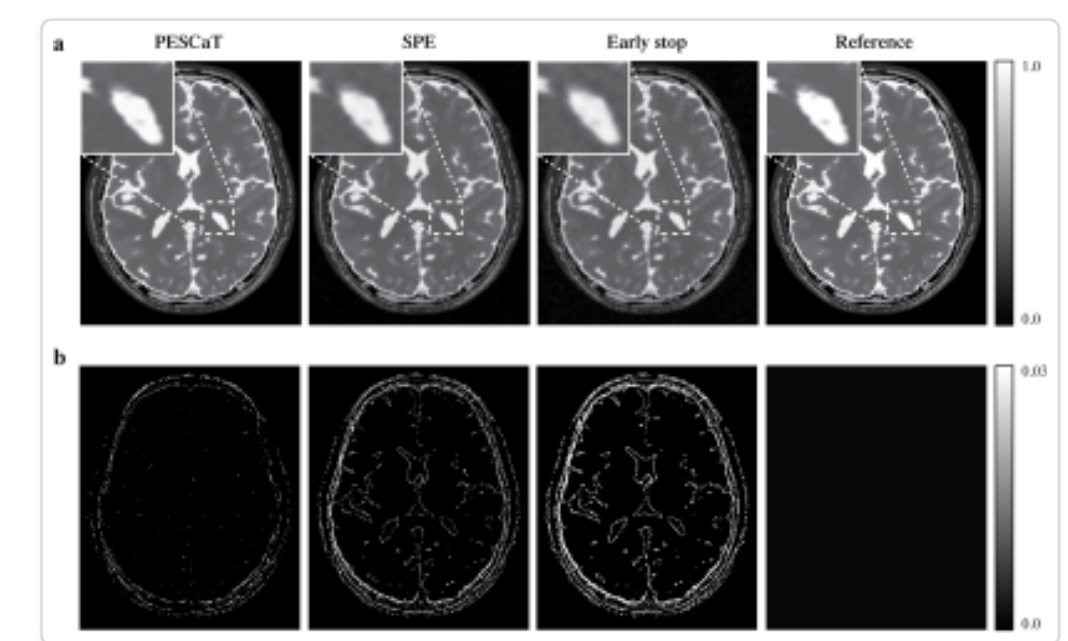


Figure 1. Phase-cycled bSSFP acquisitions were simulated for $\alpha=45$, TR/TE = 5/2.5ms, a fieldmap of 0 ± 62 Hz (mean±std) with N=6 phase-cycles for R= 6. (a)

Reconstructions with PESCaT, SPE, SPE with number of iterations equal to PESCaT (Early stop) and the fully sampled reference image are shown. White boxes display zoomed-in version of the images. (b) Squared-error maps with respect to the fully-sampled reference images are shown for R=6. PESCaT achieves visibly reduced errors.

Table 1. PSNR for the Simulated Phantom

	R=2	R=4	R=6
PESCaT	34.96±0.27	32.94±0.32	31.10±0.31
SPE	34.76±0.22	31.06±0.34	29.30±0.29

Peak signal-to-noise ratio (PSNR) measured in phantom reconstructions. PSNR is reported for each method as mean±std across five cross-sections of the phantom. PESCaT improves PSNR by 1.29±0.29dB compared to the SPE method (mean±std. across five cross-sections, average for R=2, 4, 6).

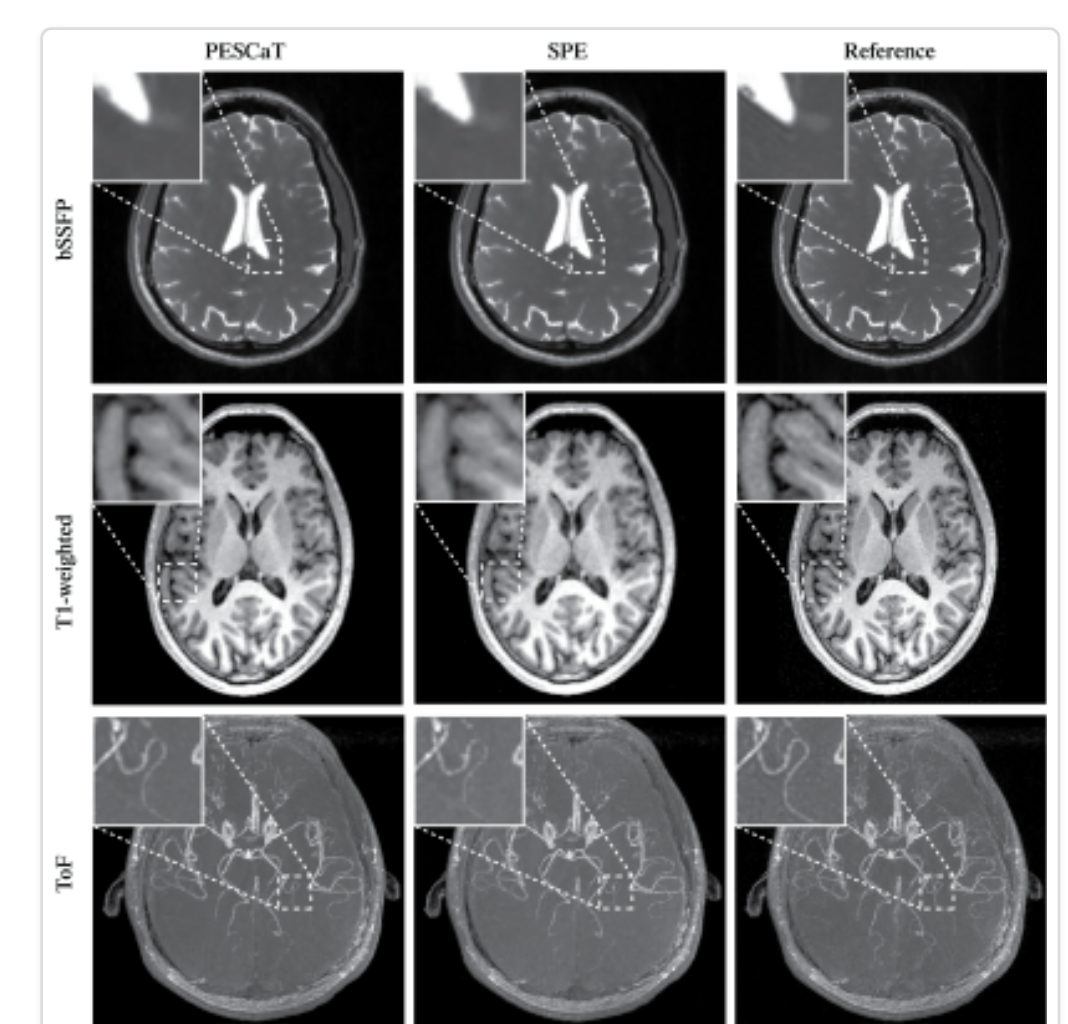


Figure 2. In vivo phase-cycled bSSFP (R=6), T1-weighted (R=4), and ToF (R=4) acquisitions of the brain were reconstructed using PESCaT and SPE. White boxes display a zoomed-in version of the images. For bSSFP images, the two methods both yield high-quality reconstructions. For T1-weighted and ToF images, PESCaT achieves visibly improved tissue depiction compared to SPE.

Table 2. PSNR for In-vivo Datasets

	R=2	R=4	R=6
bSSFP			
PESCaT	43.23±0.45	39.14±0.48	35.06±0.77
SPE	41.37±0.41	37.41±0.41	34.84±0.75
T1-weighted			
PESCaT	38.25±0.63	34.51±0.72	
SPE	34.55±0.55	33.63±0.57	
ToF			
PESCaT	41.39±0.51	37.32±0.58	
SPE	40.06±0.53	35.89±0.57	

PSNR measured in reconstructed phase-cycled bSSFP, T1-weighted, and ToF images of the brain. PSNR is reported as mean±std across five cross sections. On average across tested R, PESCaT improves PSNR by 1.27±0.56dB for bSSFP, by 2.29±0.61dB for T1-weighted, and by 1.38±0.54dB for ToF images.

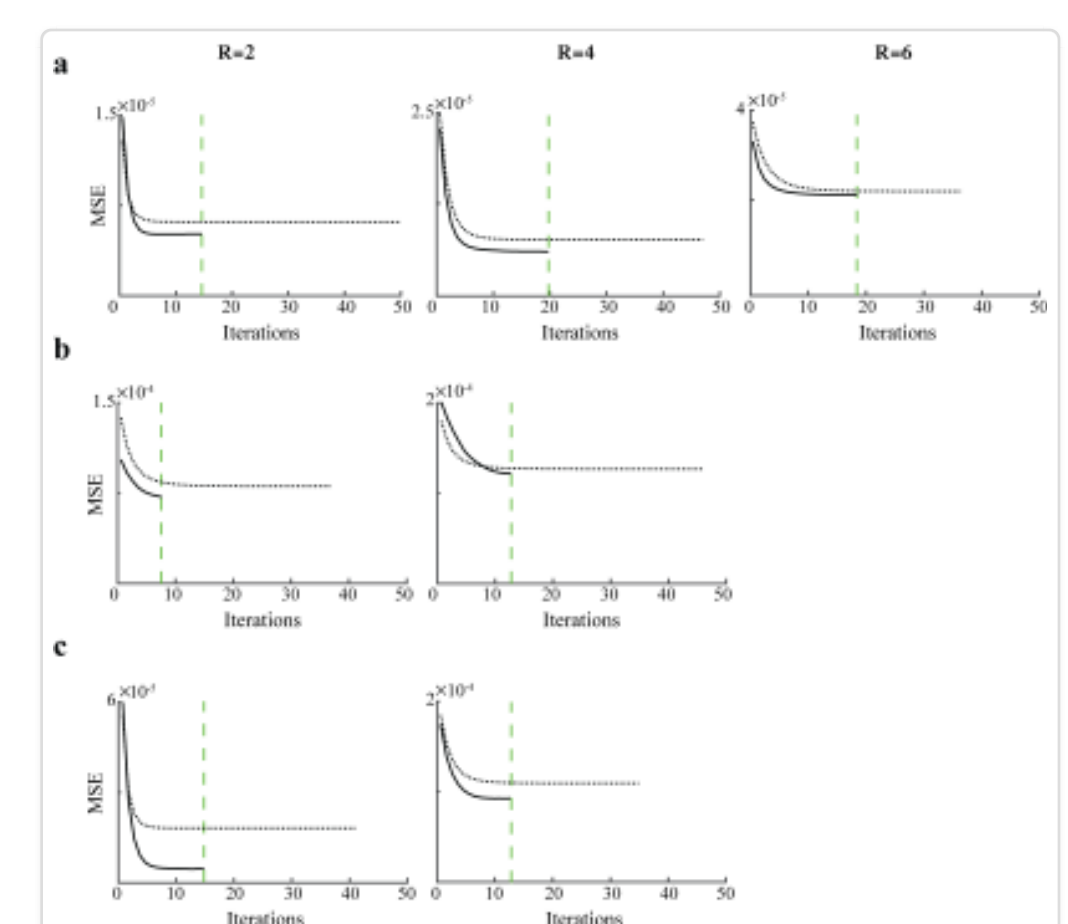


Figure 3. Reconstructions were performed on a single cross-section using PESCaT (solid lines) and SPE (dashed lines) for (a) bSSFP, (b) T1-weighted, and (c) ToF acquisitions. MSE between the fully-sampled reference and reconstructed images at each iteration is plotted till convergence. R=2 (left column), 4 (middle column), and 6 (right column). The iteration at which PESCaT converges is indicated by a vertical dashed line. PESCaT converges faster than SPE in all cases.